亞洲大學 數位媒體設計學系 雙主修課程規劃表

Double Major Program Curriculum Plan for Department of Digital Media Design, Asia University

應修總學分: 42 學分

校課程委員會通過次別:1133

Total Credits Required: 42

Approved in the 1133 University Curriculum Committee meeting

類別 Category		科目名稱	英文名稱	修課 年級 Year of the Program	修課 學期 Semester	學分數 Credits	毎週上課時妻 Hours per wee			備註
		Course Title	English Title				講授 Lecture	實作(驗) Practice (laboratory)	實習 Intern	Remarks
院核心課程 6學分 (6) College Core Courses		設計概論	Introduction to Design	1 st	<u></u> 1 st	2	2	0	0	實務型課程 Practical Courses
		設計素描	Design Sketch	1 st	<u>+</u> 1 st	2	2	0	0	實務型課程 Practical Courses
		設計繪畫	Design Drawing		下 2 nd	2	2	0	0	實務型課程 Practical Courses
系核心課 程 15 學分 (15) Departmental Core Courses		電腦繪圖	Computer Graphics (I)		<u>+</u> 1 st	3	3	0	0	實務型課程 Practical Courses
		數位編輯設計	Digital Editing Design		下 2 nd	3	3	0	0	實務型課程 Practical Courses
		故事與分鏡設計	Stript and Storyboard Design		上 1 st	3	3	0	0	學術型課程 Academic Courses
		數位漫畫創作	Digital Comic Creation		F 2nd	3	3	0	0	實務型課程 Practical Courses
		音效與配樂設計	Sound effects and Design	= 3 rd	下 2 nd	3	3	0	0	實務型課程 Practical Courses
(21) Department Professional Program	和imation and Game Design Program	美術概念設計	Conceptual Art Design		_ <u>E</u>	3	3	0	0	實務型課程 Practical Courses
		3D 場景雕塑	3D Scene Sculpting		上 1 st	3	3	0	0	實務型課程 Practical Courses
		二維動畫設計	2D Animation		F 2nd	3	3	0	0	實務型課程 Practical Courses
		3D 角色建模	3D Character Modeling		F 2 nd	3	3	0	0	實務型課程 Practical Courses
		創意程式設計	Creative Programming		下 2 nd	3	3	0	0	實務型課程 Practical Courses
		動態圖像設計	Motion Graphics	<u>=</u> 3 rd	上 1 st	3	3	0	0	實務型課程 Practical Courses
		3D 角色綁定與動畫	3D Character Rigging and Animation	<u>=</u> 3 rd	上 1 st	3	3	0	0	實務型課程 Practical Courses
	Visual Communication Design Program	品牌故事構成	Brand Story Construction		<u>+</u> 18	3	3	0	0	實務型課程 Practical Courses
		圖像符號設計	Graphic Symbol Design		上 1 st	3	3	0	0	實務型課程 Practical Courses
		文字造型設計	Typography Design		<u>+</u> 1 st	3	3	0	0	實務型課程 Practical Courses
		設計觀察與構思	Design Observation and Ideation		下 2 nd	3	3	0	0	實務型課程 Practical Courses
		視覺化概念設計	Visual Concept Design	= 2 nd	下 2 nd	3	3	0	0	實務型課程 Practical Courses
		廣告企劃與策略	Advertising Planning and Strategy	= 3 rd	上 1st	3	3	0	0	實務型課程 Practical Courses
		品牌包裝	Brand Packaging	= 3rd	上 1 st	3	3	0	0	實務型課程 Practical Courses

備註:

Remarks:

- 1. 本課程規劃表適用於申請並核准通過後,自114學年度起實施之雙主修學生。(含114學年度起開始修讀之學生)
- 1. This curriculum plan applies to students of the Double Major program whose applications have been approved and will take effect starting from the 2025 academic year.
- 2. 雙主修修滿 42 學分,涵蓋必修 21 學分、學程選修 21 學分。
- 2. The double major program must complete 42 credits, including 21 credits of required courses and 21 credits of elective courses.
- 3. 須自本系開設之二學程「動漫遊戲設計學程」與「視覺傳達設計學程」中選修一主修學程。

3. Students must choose one major program from the two of Department Professional Programs: "Animation and Game Design Program" and "Visual Communication Design Program".

系所主管簽章:

脚點類道文鴻

學院院長簽章:



